## Digital Luxury Experience 2012 From customer experience to impact

Altagamma-McKinsey Observatory



McKinsey&Company

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Today we are going to

## Present the results of the second Altagamma-McKinsey online observatory on "Digital Luxury Experience"



## Second Digital Luxury Experience – improved content and methodology

- Online will make the difference for luxury market growth
- Personalization and seamless experience are emerging consumer trends
- From customer experience to impact Set the digital bar high, digital is a scale and skill game
- Key insights from the 2012 Observatory



Broader coverage of industry, markets and deeper "consumer understanding"

First edition (2011)		Second edition (2012)
187	Luxury brands	>300
>450	Websites	>700
<b>1.5</b> mn	Online comments	2.5 mn
1,500	Interviews across Countries	2,500 5
<b>~70</b> (to Altagamma members)	Questionnaires	<b>~300</b> (to entire DLE panel)
~50	Performance indicators	~70



#### Stronger **CO-Creation** with e-leaders

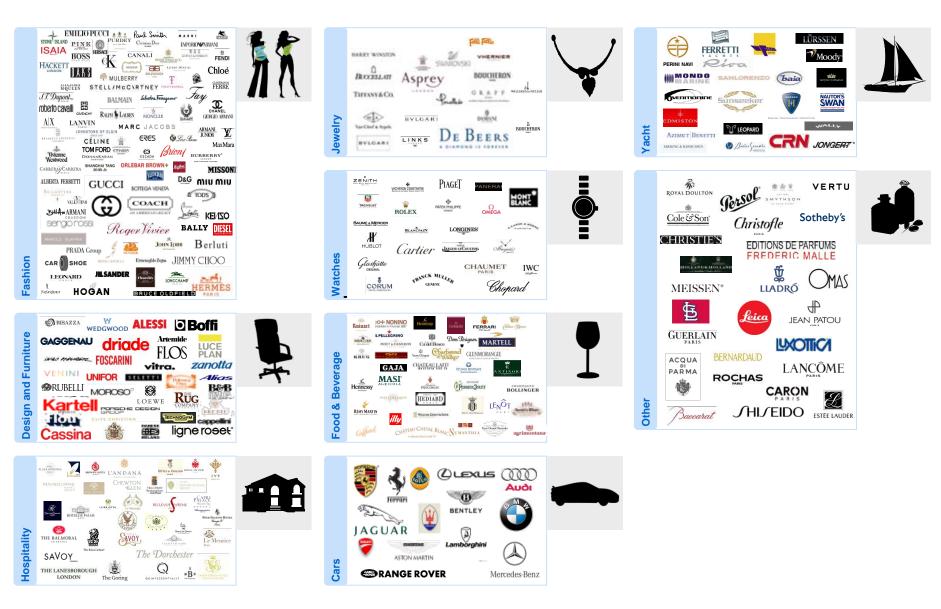


#### Newly created DLE advisory board

- Sounding board on methodology and findings
- Qualified point of view on main trends
- "Stimulus" on new untagged areas



#### >300 brands divided into peer groups





### Digital Luxury Experience 2012 – Extended perimeter

Personal luxury goods digital market

- Current size, with channel and geographical breakdown
- Future outlook

Online luxury customer behaviour

- ROPO outlook (behaviour, impact on sales)
- Profile and insights on luxury customers:
  - Pure online
  - Pure offline
  - Omnichannel

Company online performance benchmark

- Brand performance along Customer Decision Journey:
  - Social media performances and buzz
  - Website performance and usability
  - Digital ecosystems of brands
  - Search optimization

## Emerging digital insights on

- Customer experience in digital
- Strategic implications for Altagamma companies
- Technology trends



You did a lot in the last year on the 3 priorities identified in DLE 2011...

#### Digital Luxury Experience 2011



Offline purchases generated by online experience are a key element (ROPO effect)

#### Customer experience is

crucial, driven by the deployment of Brand DNA in social, and technical web site usability performance

Multichannel is emerging as driver of distinctiveness

- Boost in presence in social media (+63% Facebook, +422% Twitter)
- Improved website usability performance (+5%), especially on e-commerce
- Increased positive online sentiment (+7%)



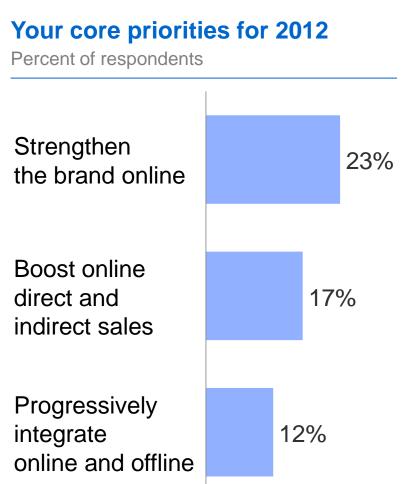
... but you realize that customer experience is not enough, impact is the main priority

Online experience is more and more sophisticated

Customer experience is not enough, impact is the main priority

Omnichannel is the new normal in digital







Second Digital Luxury Experience – improved content and methodology

# Online will make the difference for luxury market growth

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Key takeaways – Personal luxury goods, digital market size and outlook

~15% of total sales are directly influenced by digital

Digital is getting traction in major players in the personal luxury goods market

2011 worldwide online sales hit EUR 6.2 billion, growing 3 times faster than the total personal luxury goods market...

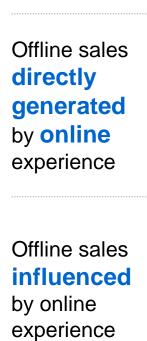
...and will reach EUR 15 billion in 2016

Sales are concentrated in Europe and US with a progressive shift eastward



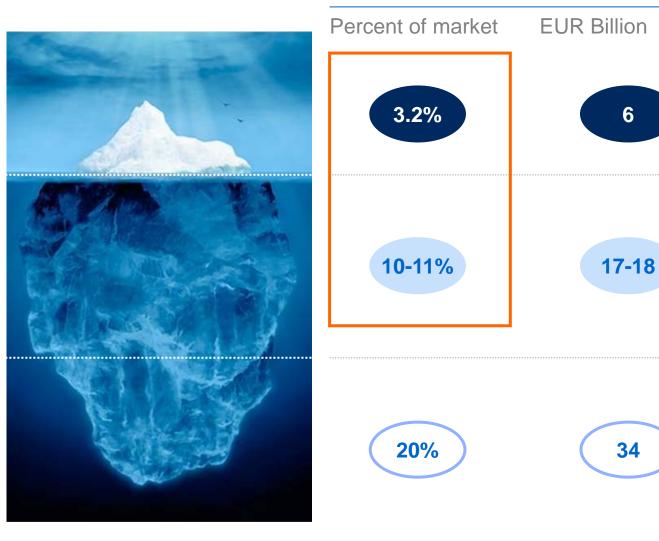
## ~15% of total sales are directly influenced by digital

Impact, 2011



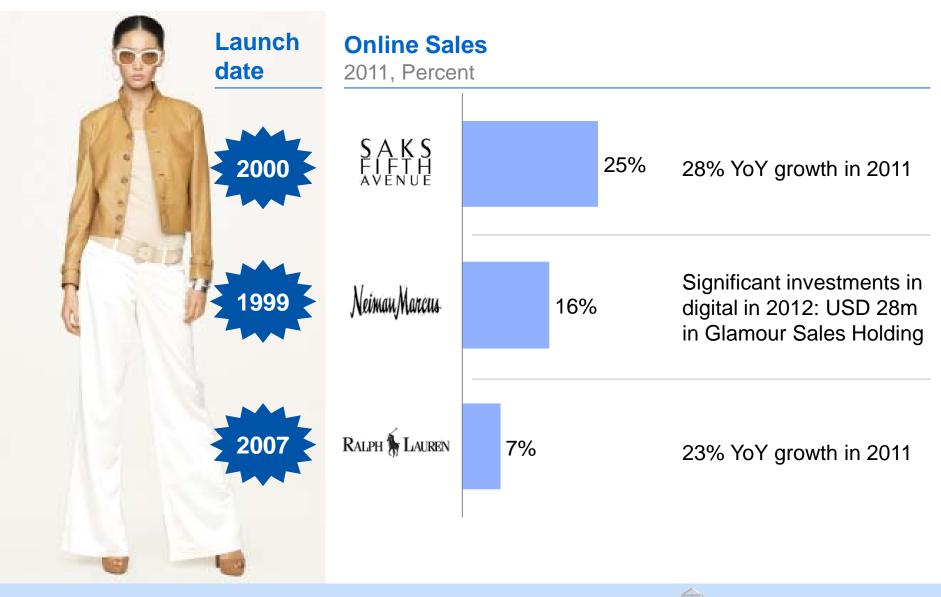
**Pure online** 

sales





## Digital is **getting traction** in **major players** in the personal luxury goods market



#### 2011 online sales hit EUR 6.2 billion and will reach EUR 15 billion in 2016

EUR Billion



% of total luxury market

#### 2011 growth driven by

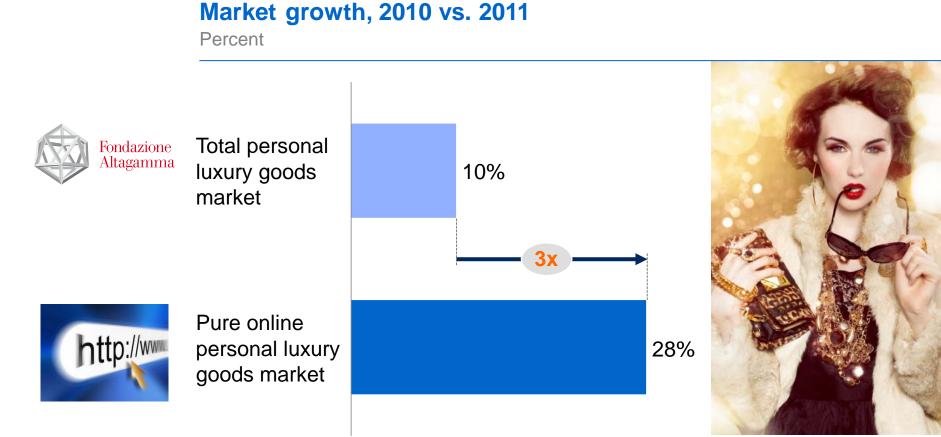
- Mono-brand of major luxury groups
- Growth of event and off price sales
- Major department stores

#### 2016 growth driven by

- Consolidation of direct channel
- Expansion in Asia-Pacific
- Entrance in new geographies



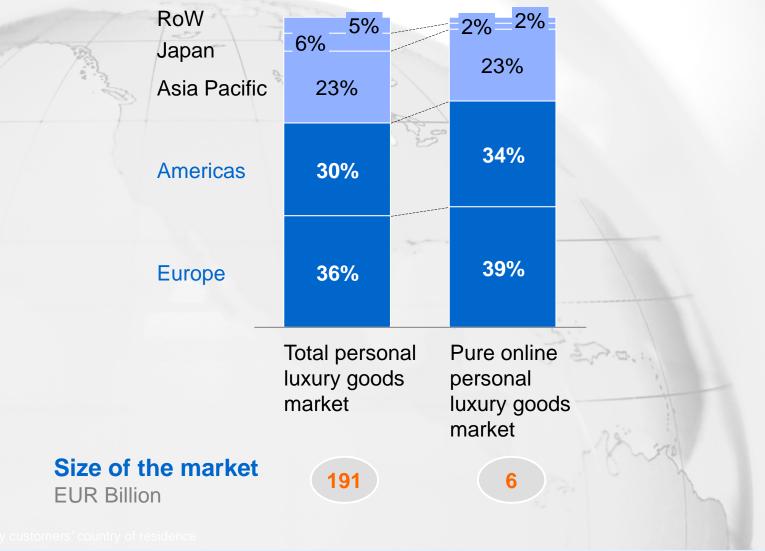
## Online market still **Small**, but **growing 3 times faster** than the total personal luxury goods market





#### Sales are concentrated in Europe and US ...

2011, Percent



Fondazione Altagamma

### ... with a progressive shift eastward

	Drivers	Future
Asia Pacific	Access to luxury of residents in areas not covered by retail	
	Importance of "infrastructures" to support e-commerce	
	Increasing "love" for luxury	
Americas	US reached digital bandwagon effect	
	Brazil entering in the area of luxury	
Japan	Growth of online mobile shopping	
Europe	UK leading the growth	
	Growth expected by less "online-litterate" country	-
RoW	Market mainly driven by Australia	



Enturo

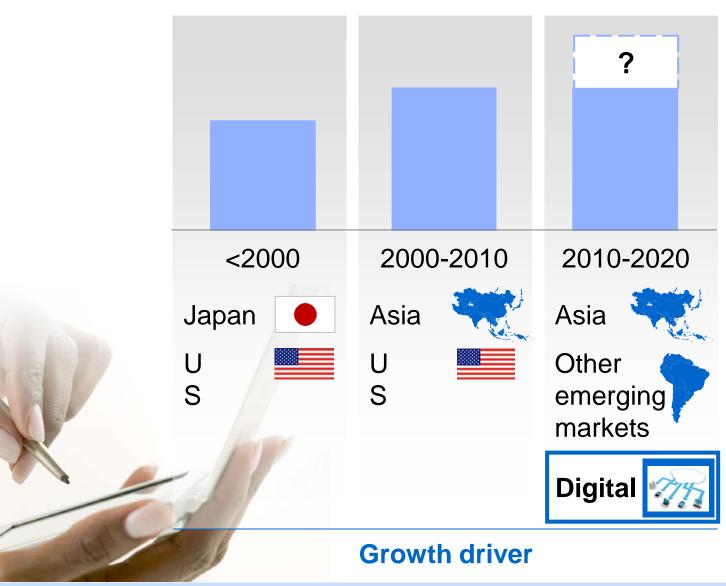
## 50% of online market is represented by full price multi-brand and mono-brand e-stores





#### Digital will make the difference for luxury market future growth

**EUR Billion** 





- Second Digital Luxury Experience improved content and methodology
- Online will make the difference for luxury market growth

## Personalization and seamless experience are emerging consumer trends

- From customer experience to impact Set the digital bar high, digital is a scale and skill game
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Key takeaways – Personalization and quick delivery are emerging consumer trends

Personalization (pricing, lean processes, service) is the key factor

A quick and seamless purchase process and fast delivery service are key to further stimulate online shopping

Customers are becoming increasingly independent to sources their information and form their opinion

Technology is perceived as a "given" - companies need to focus first on experience





#### Customers look for personalized pricing and lean processes ...

"What element would encourage you to buy more luxury items online?"





## ...and "specialized" service

### "What are your reasons for paying premium price in online luxury purchases"

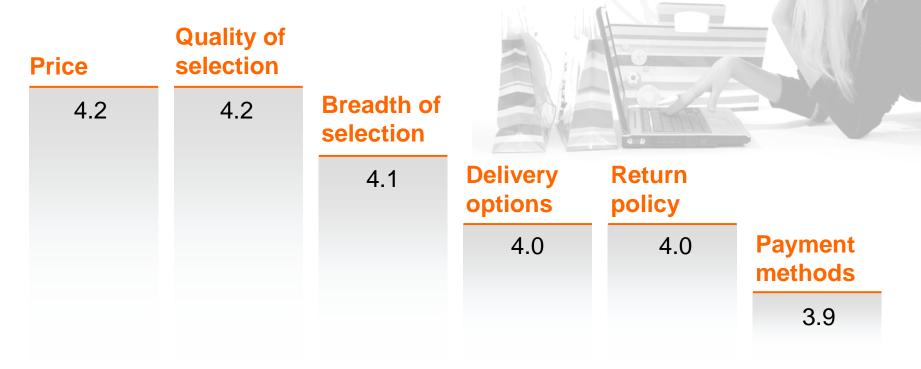


Can your supply chain and logistic platform provide exceptional delivery service?



### Customers pay attention to multiple elements ...

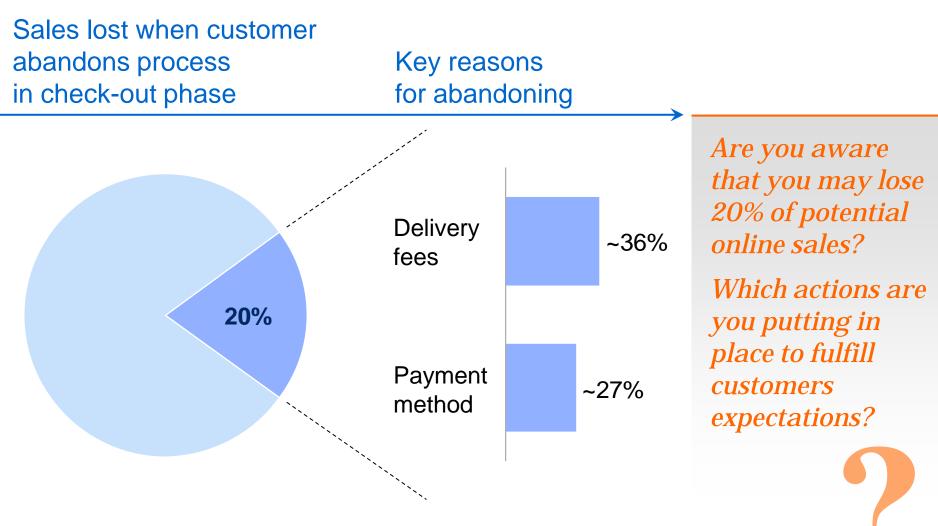
#### What do you value most when choosing where to buy online? Average score, 1=Min, 5=Max





#### ... and execution is critical to avoid last mile drop

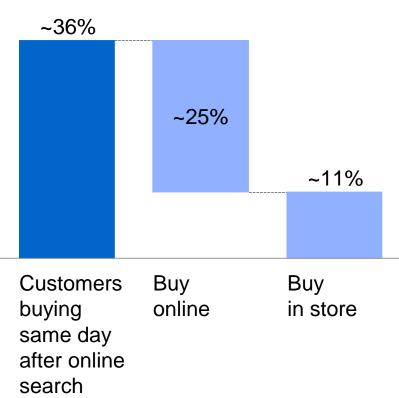
Percent of total respondents



### Online **purchase** is a real **impulse**

#### "Customers buying same day after searching online"



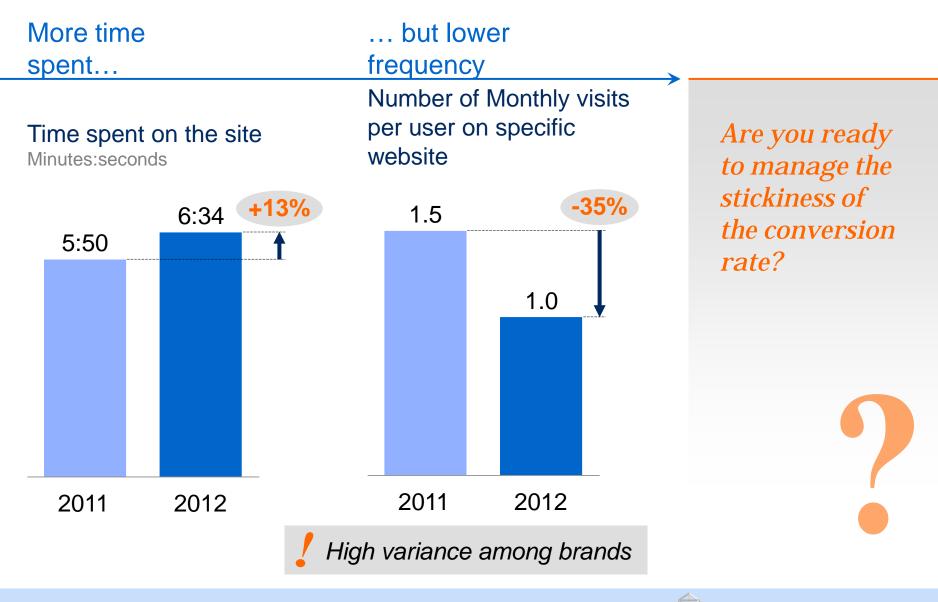


Do you offer the right assortment and ease to access e-store?

Do you connect your online channel to your physical store?

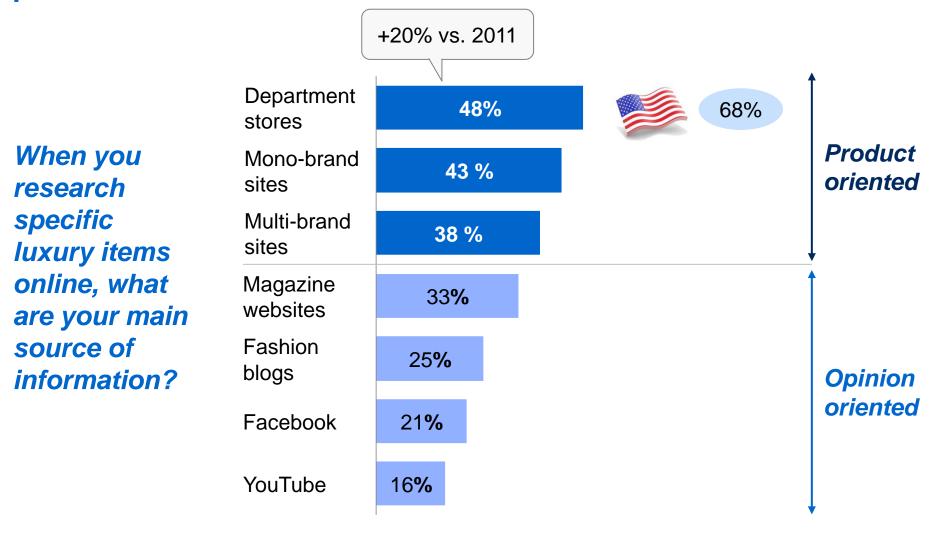


#### Customers spend more time on brand websites, but visiting fewer times



26

When searching online, customers consult on average **4** SOURCES, with main focus on **product oriented** ones...





### ...with a multi-technology customer decision journey

#### Day 1

07:	:00 09:0	00 11:0	00 13:0	00 15:0	0 17:0	00 19:00	21:00	23:00
Home	I want a new dress!		2				the jus	oogle e dress I st saw on e movie
Office			I browse multi- brand store		I check brand's site			
Outdoor/ leisure	ge on	tart tart itting info latest ends		I check brands		I get ner ideas	w	
Exposed to	Tradi- tional media	Blog	Multi brand e- store	Retail store mono brand	Mono brand e- store	Pro- duct place- ment		earch gine

## I start getting info on latest trends





### ...with a **multi-technology** customer decision journey

#### Day 2

07	<b>7:00 09</b>	:00 11:0	00 13:0	00 15:00	0 17:0	00 19:0	0 21:0	0 23:00
Home	A nice a reminds me abo the dres	s ut						I buy the dress
Office			I ask my colleague about the product	es t	facebook I check the brand's bage			
Outdoor/ leisure		I check brand's news				I want to buy the dress	I buy the dress	
Exposed to	TV ad	Social media	Word of mouth		Social media	Bar code	Retail store mono brand	Brand App

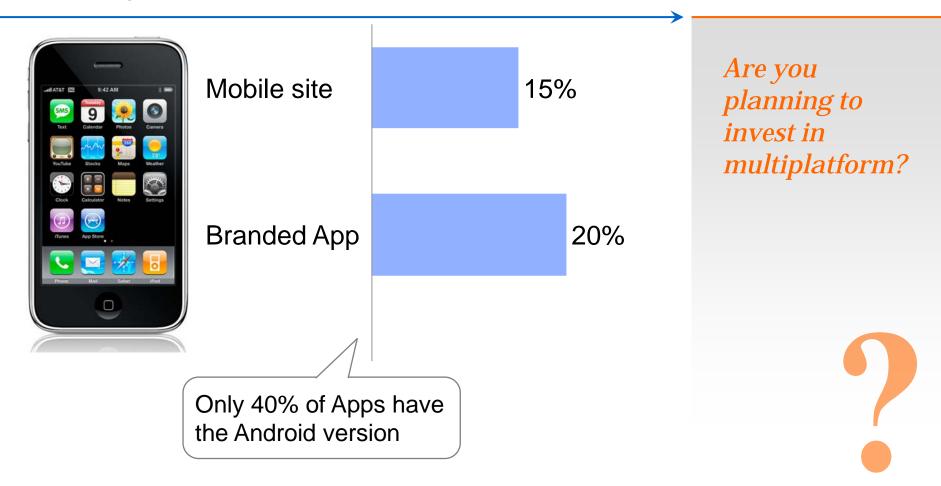
## I buy the dress





### ...with a multi-technology customer decision journey

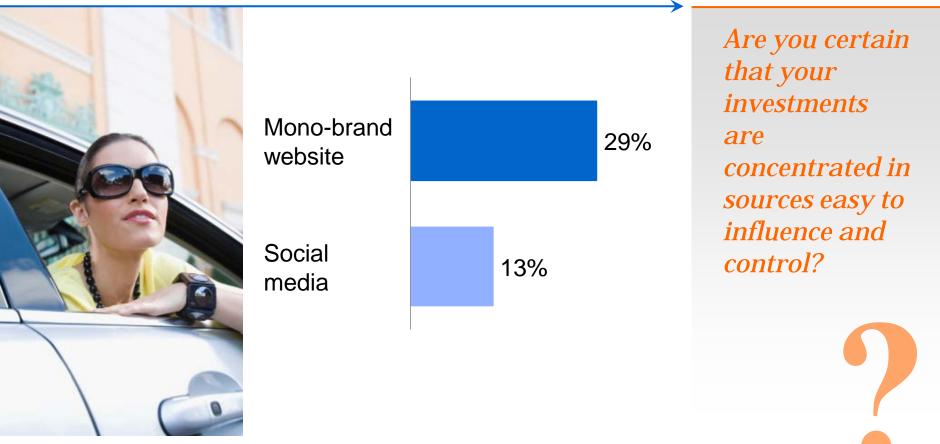
#### Percentage of brands





## Customers are becoming **increasingly independent**, going directly to the source of information

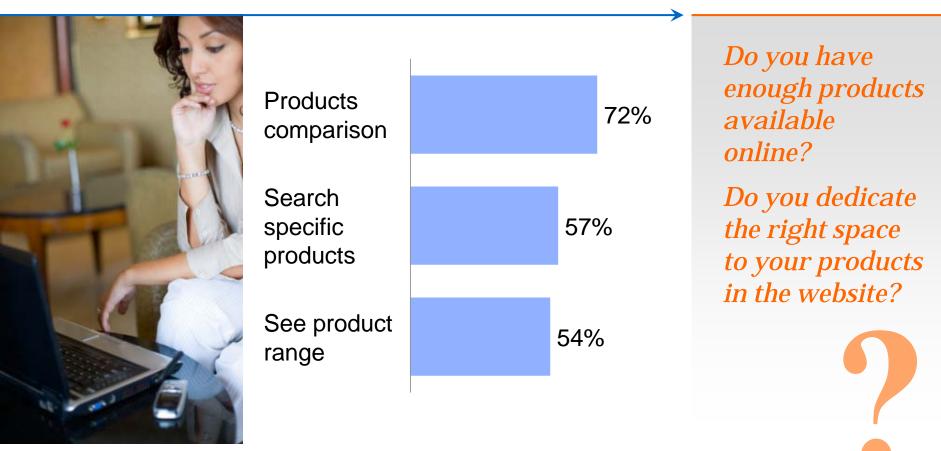
"How much do you trust the following sources of information?"





#### ...and focusing on product-related elements

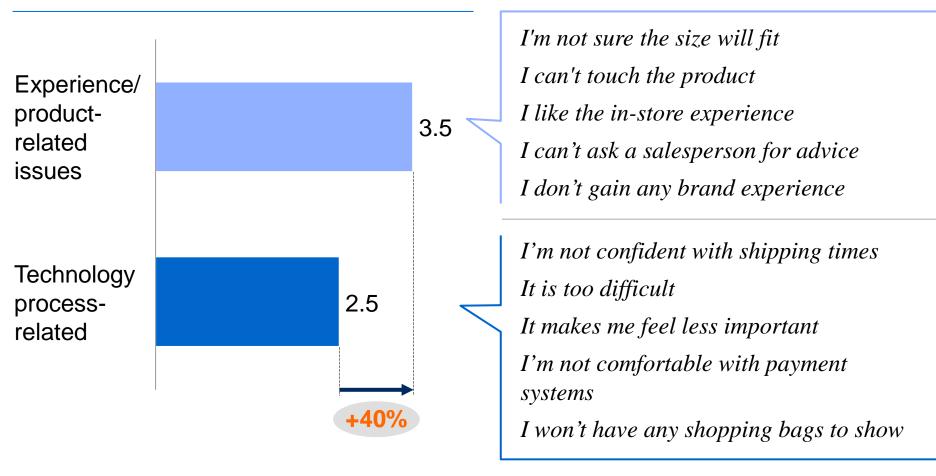
#### "What are your key reasons to search online?"





# **Technology** is perceived as a "**given**" – Companies need to focus first on **product and experience**

#### Key reasons to do not buy online







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Key takeaways – From customer experience to impact

From customer experience to impact: set the digital bar high

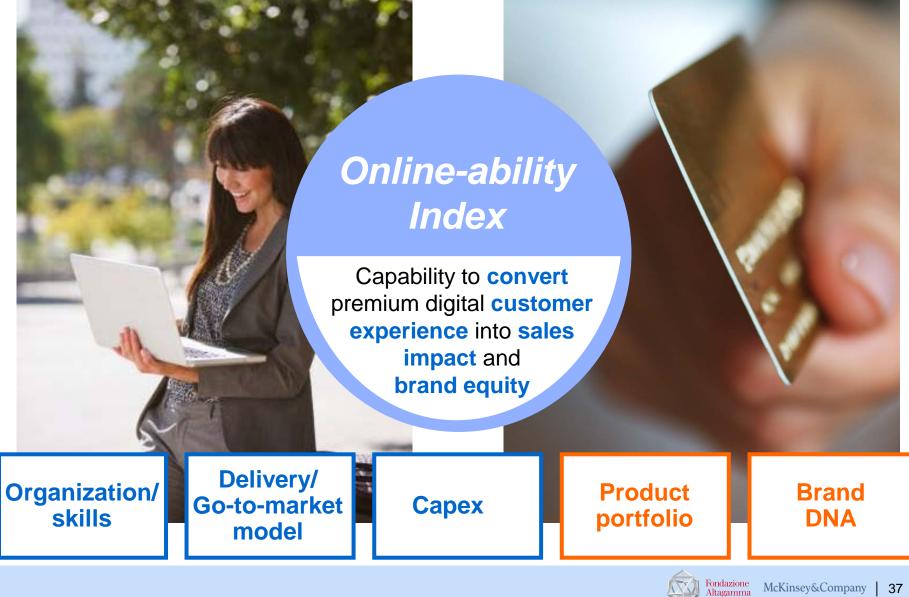
Digital is a scale and skill game

"Selecting and connecting" the right touchpoints to magnify digital impact

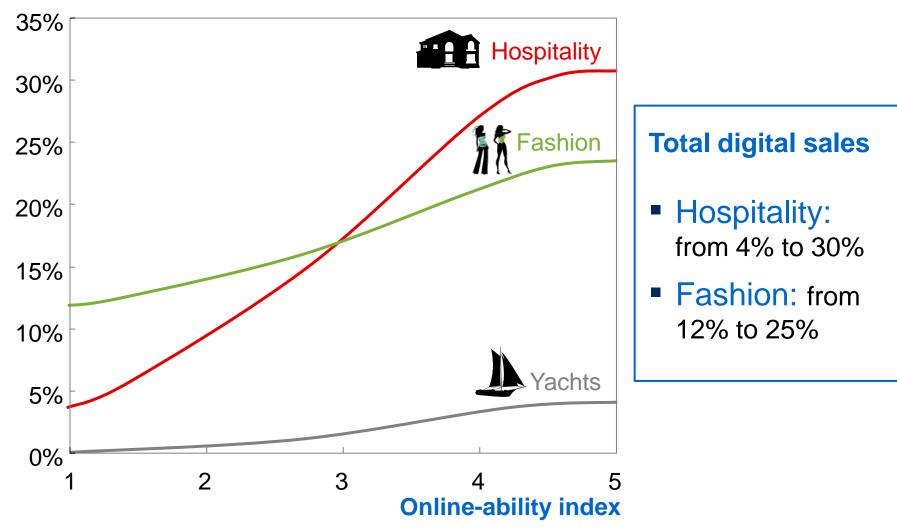




## **Online-ability Index** – Linking customers' experience to impact ...



# Different product categories present **Structural differences** in their online potential

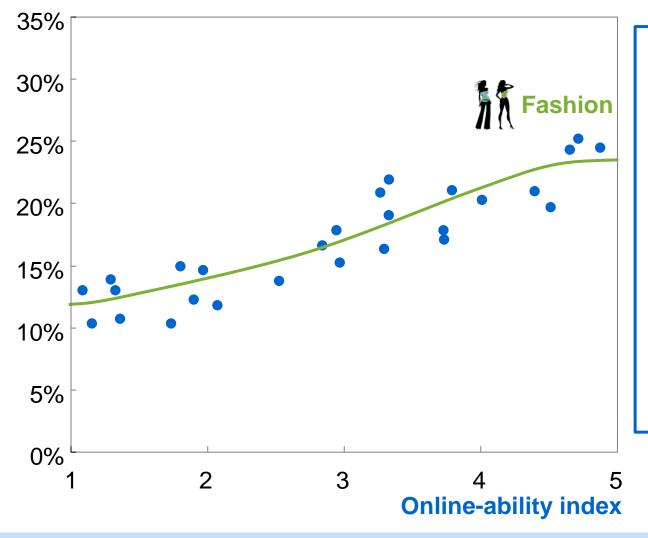


#### Total digital e-commerce + directly generated sales



# In the same product category different companies reach **different** digital **performances** based on their online-ability index

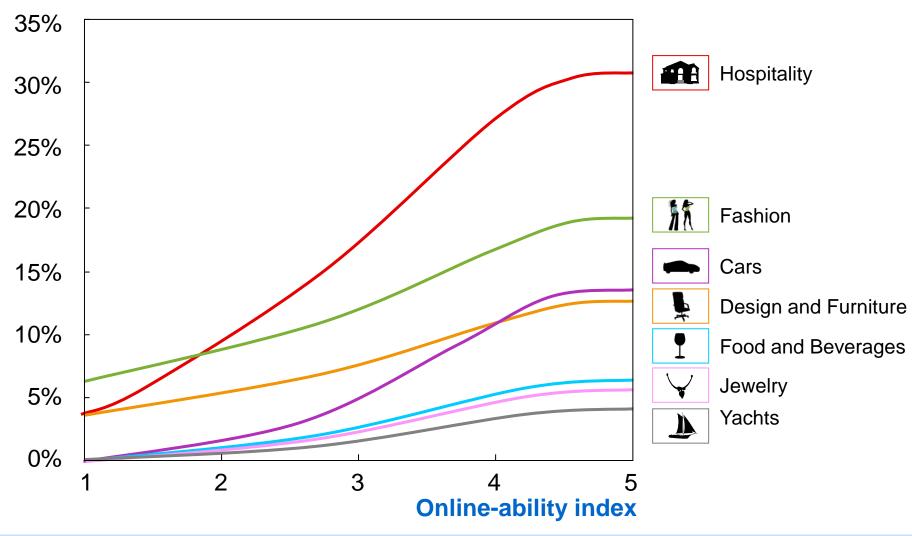
### Total digital e-commerce + directly generated sales



Best performers -Companies with...

- ...digital M&S spending 50% higher than average
- ...digital division 4 times bigger than average
- ...digital touch-points
  2x compared to peers

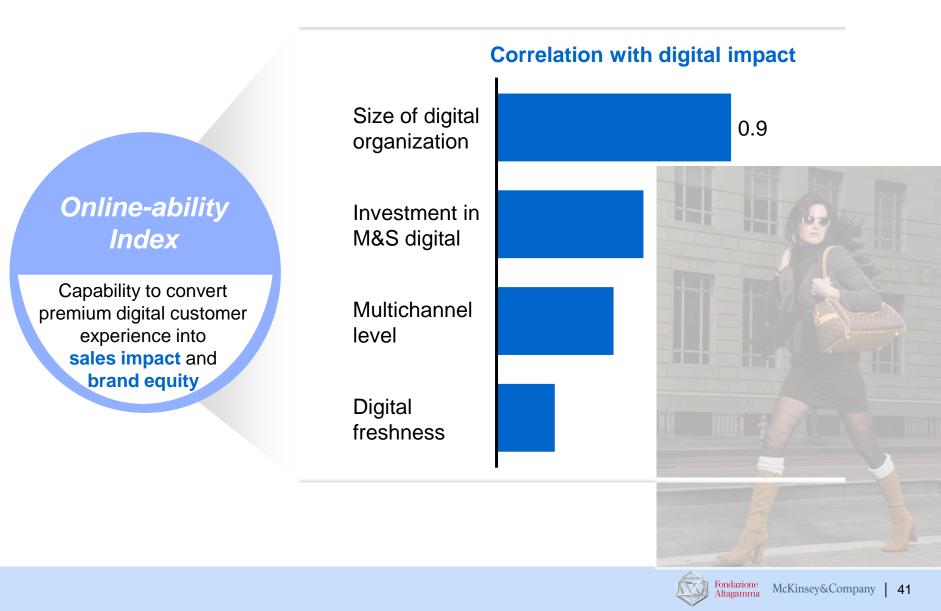
#### Digital performance have high variance among peer groups



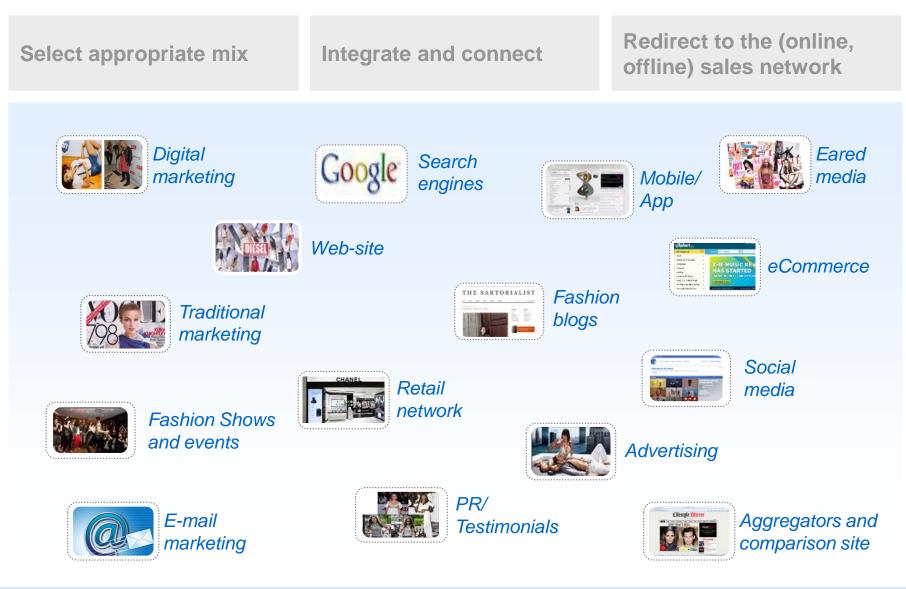
#### Total digital e-commerce + directly generated sales



# Digital is a scale and skill game

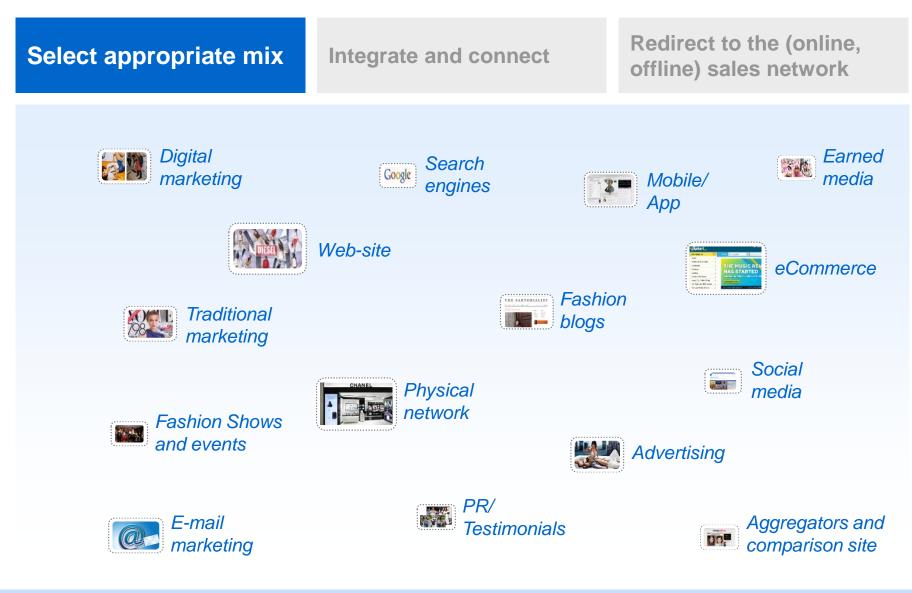


#### Set up an omnichannel strategy



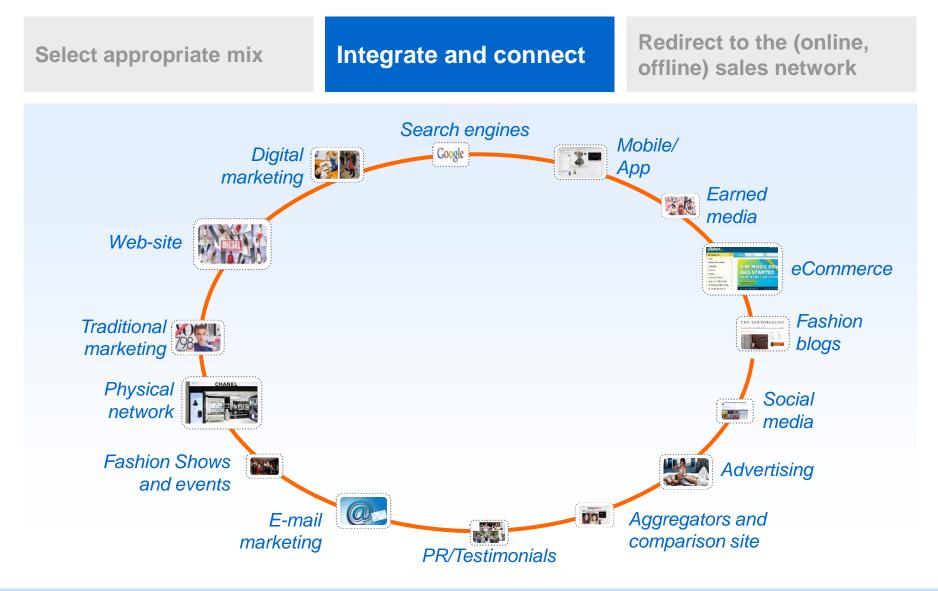


#### Set up an omnichannel strategy by selecting the appropriate mix of touchpoints ...



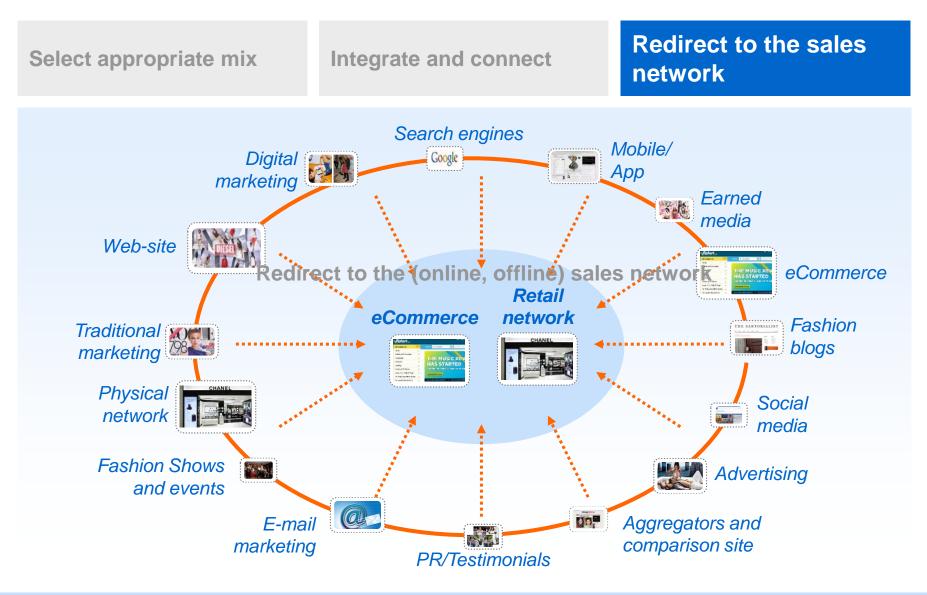


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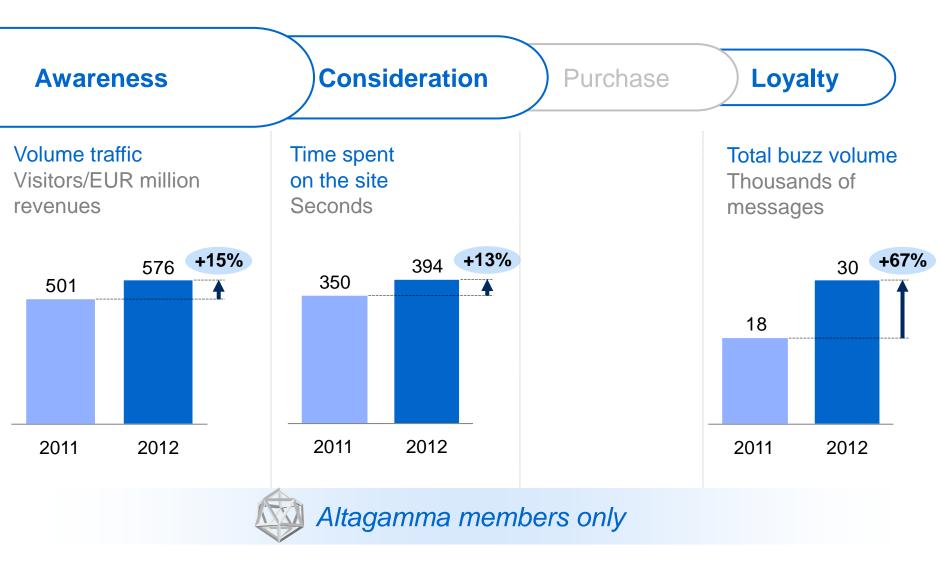




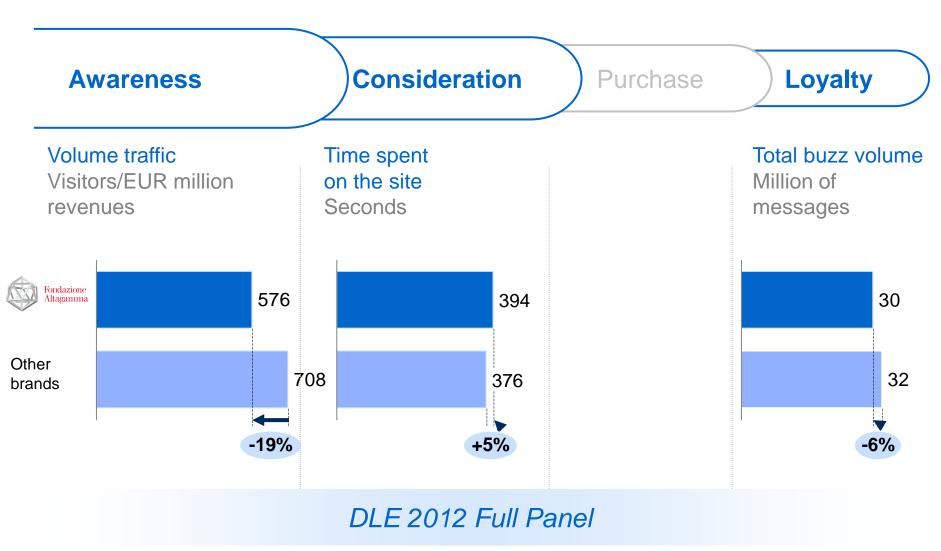
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On the Customer Decision Journey Altagamma brands improved their performance on awareness and consideration ...











4.7



4.5

Sentiments on

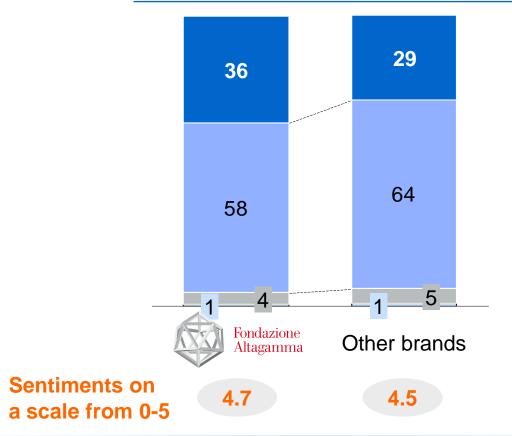
a scale from 0-5



#### ... also maintaining better digital reputation vs other brands

Percent



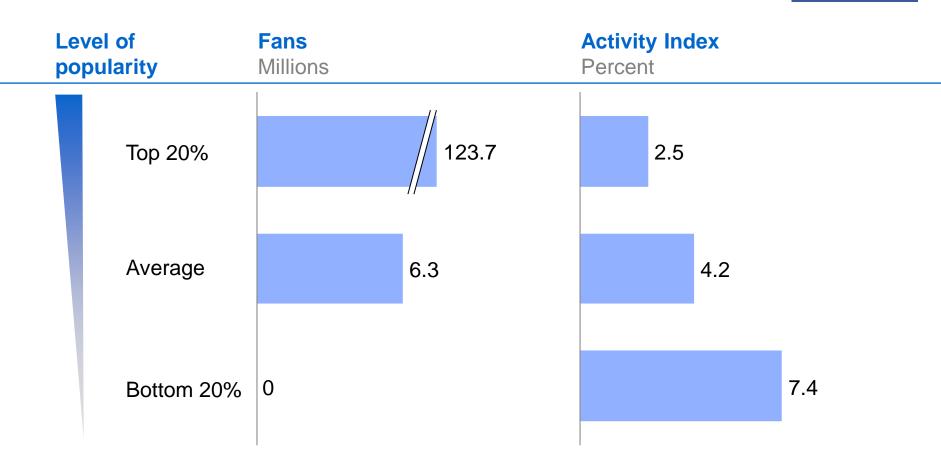


## DLE 2012 Full Panel



#### Social media popularity does not mean high online buzz

facebook.





# Thank you!